

IN THE SUPREME COURT OF THE STATE OF NEVADA

CARROL LEON MEEKS,
Appellant,
vs.
TOWN OF PAHRUMP, NEVADA, AN
UNINCORPORATED POLITICAL
SUBDIVISION/ADJUNCT OF NYE
COUNTY, NEVADA; THE COUNTY OF
NYE, NEVADA, A POLITICAL
SUBDIVISION OF THE STATE OF
NEVADA; OFFICE OF
SHERIFF/CORONER OF NYE
COUNTY, NEVADA, A POLITICAL
SUBDIVISION OF NYE COUNTY; NYE
COUNTY, NEVADA SHERIFF
ANTHONY L. DE MEO,
INDIVIDUALLY AND IN HIS
OFFICIAL CAPACITY AS SHERIFF
AND EX-OFFICIO CORONER;
PAHRUMP VALLEY FIRE-RESCUE
SERVICES CHIEF SCOTT LEWIS,
INDIVIDUALLY AND AS AN
EMPLOYEE OF PAHRUMP, NEVADA;
DEPUTY SHERIFF/CORONER DAVID
BORUCHOWITZ, INDIVIDUALLY AND
AS AN EMPLOYEE OF NYE COUNTY
SHERIFF AND NYE COUNTY;
DEPUTY SHERIFF WESLEY BEARD,
INDIVIDUALLY AND AS AN
EMPLOYEE OF NYE COUNTY
SHERIFF AND NYE COUNTY;
DEPUTY SHERIFF ED HOWARD,
INDIVIDUALLY AND AS AN
EMPLOYEE OF NYE COUNTY
SHERIFF AND NYE COUNTY;
DEPUTY SHERIFF JOE CLOSE,
INDIVIDUALLY AND AS AN
EMPLOYEE OF NYE COUNTY
SHERIFF AND NYE COUNTY;

No. 54985

FILED

AUG 18 2010

TRACIE K. LINDENMAN
CLERK OF SUPREME COURT
BY *W. Ramsey*
DEPUTY CLERK

10-21258

DEPUTY SHERIFF RICHARD
MARSHALL, INDIVIDUALLY AND AS
AN EMPLOYEE OF NYE COUNTY
SHERIFF AND NYE COUNTY,
Respondents.

ORDER DISMISSING APPEAL AND
REMANDING TO DISTRICT COURT

Pursuant to the settlement conference, the stipulation of the parties and cause appearing, we dismiss this appeal. The parties shall bear their own costs and attorney fees. NRAP 42(b). This matter is remanded to the district court to conduct appropriate proceedings, if any, to alter, amend, or vacate its order or judgment as necessary for the parties to fulfill the terms of their settlement agreement. In the event the district court declines to grant the requested relief, appellant may file a motion to reinstate this appeal.

It is so ORDERED.

Hardesty, J.
Hardesty

Douglas, J.
Douglas

Pickering, J.
Pickering

cc: Hon. John P. Davis, District Judge
Carolyn Worrell, Settlement Judge
Michael A. Root
Erickson Thorpe & Swainston, Ltd.
Jeffrey I. Pitegoff
Nye County Clerk